



## The Charity Committee

### Terms of Reference

2021

**Name:**

The Charity Committee within the Parochial Church Council of Bicester with Caversfield.

**Vision / Goal:**

Offering abundant life – growing God's kingdom

**Introduction:**

The Charity Committee is a sub-committee within the St Edburg's Church, Bicester and St Laurence Church, Caversfield Parochial Church Council (PCC). The purpose of this document is to provide members with an overview of the responsibilities associated with being a member of the Charity Committee.

**Committee members:**

The committee shall be made up of a minimum of 4 and a maximum of 6 members.

The key roles are as follows:

- Chairperson
- At least 3 other members

**Responsibility of members:**

- The chairperson will be a current member of the PCC
- The other members will be drawn from PCC and/or the wider congregation
- The committee will have the following responsibilities
  - To recommend charities to the PCC as a focus for annual giving of up to 5% giving from regular unrestricted church income based on a rotational basis covering:
    - ⇒ International
    - ⇒ National
    - ⇒ Local
  - To recommend to the PCC other charities to be supported during the year at specific times, e.g. Lent, Harvest, Advent/Christmas
  - To base its recommendations on the principle that a balance should be maintained between support for local, national, and international charities
  - To give preference to charities which have a Christian ethos, unless there are specific reasons for an exception to be made
  - In consultation with the rota organiser, arrange collections, speakers, and events for the chosen charities

- To liaise with other PCC committees, especially the events committee
- The chairperson will report quarterly to the PCC
- The PCC will have the final decision in all matters

**NB:** Nothing in the above terms of reference shall be deemed to contradict the ongoing support of the church for Christian Aid, Food Bank, Children's Society, and Royal British Legion